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Recommended Citation

Johar, M. Syafiq (2015) "Minimal Number of Steps in the Euclidean Algorithm and its Application to Rational Tangles," *Rose-Hulman Undergraduate Mathematics Journal*: Vol. 16 : Iss. 1 , Article 3.
Available at: <https://scholar.rose-hulman.edu/rhumj/vol16/iss1/3>

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MATHEMATICS
JOURNAL

MINIMAL NUMBER OF STEPS IN THE
EUCLIDEAN ALGORITHM AND ITS
APPLICATION TO RATIONAL TANGLES

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VOLUME 16, No. 1, SPRING 2015

Sponsored by

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M. Syafiq Johar

Abstract. We define the regular Euclidean algorithm and the general form which leads to the method of least absolute remainders and also the method of negative remainders. We show that if looked from the perspective of subtraction, the method of least absolute remainders and the regular method have the same number of steps which is in fact the minimal number of steps possible. This enables us to determine the most efficient way to untangle a rational tangle.

Acknowledgements: I would like to thank Professor David Gauld of the University of Auckland for accepting me as a summer research student under the Midyear Research Scholarship. His guidance and direction was very crucial in the research and writing of this paper. It has been an enjoyable experience working under his supervision.

1 Introduction

The Euclidean algorithm is a method of finding the greatest common divisor (GCD) of two positive integers by repeatedly applying the division algorithm to pairs of numbers. This method, first described by Euclid in his mathematical treatise, *Elements*, is simple to present, and yet is the basis of many deeper results. It has applications in algebra and cryptography, and, as we will see in this paper, knot theory. We will describe the original algorithm, along with some special variants, in Sections 2 and 3 of this paper.

The connection between the purely number theoretic Euclidean algorithm and the more topological knot theory is clear in the topic of rational tangles. Rational tangles were first described by John Conway [2]. A rational tangle is a special type of knot (or more precisely, a tangle) which is constructed from two strands of strings using only two moves: twisting and rotation. An example is shown in Figure 1 below.

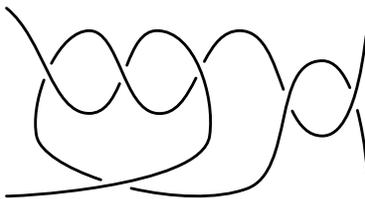


Figure 1: An example of a rational tangle

Often in some literature, the treatise by Conway for example, the move rotation is replaced by reflection as it can be shown that both of them are equivalent. However, in this paper, we will consider rotation since in the real world applications of the rational tangles, rotation is a more useful move (for example, you can rotate a physical tangle in real life, but reflecting it can be quite tricky!).

A question that arises with any rational tangle is how to efficiently untangle it. The main purpose of this paper is to answer this question using the Euclidean algorithm. This connection (along with a connection to continued fractions), has appeared previously in knot theory texts (for example, in Cromwell's book on knots and links [3]), however, in this paper, we will take it a step further by proving a special property of the Euclidean algorithm which will help us optimise the untangling algorithm. We investigate this property in Sections 4 and 5, and conclude by describing our untangling algorithm in Section 6.

2 The Euclidean Algorithm

We begin by defining the Euclidean algorithm. If we were given two positive integers x_0 and x_1 such that $x_0 > x_1$, by the division algorithm, we can write x_0 as:

$$x_0 = x_1q_1 + x_2$$

where q_1 , is the greatest integer smaller than or equal to $\frac{x_0}{x_1}$ and x_2 is the remainder of the division of $\frac{x_0}{x_1}$ such that $0 \leq x_2 < x_1$. We can also say that we obtain x_2 by successively subtracting x_1 from x_0 until we get a positive integer strictly less than x_1 . Using x_1 and x_2 , we repeat the division algorithm to get the quotient q_2 and the remainder x_3 and so on until we get no more remainders. This can be written as:

$$\begin{aligned} x_0 &= x_1q_1 + x_2 \\ x_1 &= x_2q_2 + x_3 \\ &\vdots \\ x_{n-2} &= x_{n-1}q_{n-1} + x_n \\ x_{n-1} &= x_nq_n. \end{aligned} \tag{1}$$

From this algorithm, it can be shown that the GCD of x_0 and x_1 is indeed x_n . For the proof, see the book by Burton [1, p.31]. In this algorithm, we are required to do n divisions to get the greatest common divisor (GCD) of x_0 and x_1 , hence there are a total of n equations in (1).

3 The General Euclidean Algorithm and the Method of Least Absolute Remainders

An alternative method to find the GCD of two numbers is the method of least absolute remainders. If we allow negative remainders, we can choose a different remainder than the ones in (1). For example, we look at the first equation. Rather than choosing x_2 as the remainder, we can take away another x_1 from x_0 to get a negative remainder of $(x_2 - x_1)$ as follows:

$$\begin{aligned} x_0 &= x_1q_1 + x_2 \\ &= x_1(q_1 + 1) + (x_2 - x_1). \end{aligned}$$

This way, we can have a freedom of choosing which remainder to work with in the next step (for negative remainders, we work with its absolute value in the following step). Thus, a general way of writing the Euclidean algorithm is given by:

$$\begin{aligned} x_0 &= x_1p_1 + \epsilon_2x_2 \\ x_1 &= x_2p_2 + \epsilon_3x_3 \\ &\vdots \\ x_{m-2} &= x_{m-1}p_{m-1} + \epsilon_mx_m \\ x_{m-1} &= x_mp_m \end{aligned} \tag{2}$$

where x_i are all positive integers such that $x_i < x_{i+1}$ and $\epsilon_i = \pm 1$, depending on which remainder is chosen [5, p.156]. If we choose all ϵ_i to be +1, we would get the regular

Euclidean algorithm as in the previous section. Note that there are m equations in (2), hence there are m divisions involved in the algorithm.

Example 3.1. If we choose $x_0 = 3$ and $x_1 = 2$, we have two possible algorithms.

$$\begin{array}{rcl} 3 & = & 2(1) + 1 \\ 2 & = & 1(2) + 0 \end{array} \qquad \begin{array}{rcl} 3 & = & 2(2) - 1 \\ 2 & = & 1(2) + 0. \end{array}$$

If we choose $x_0 = 4$ and $x_1 = 3$, we have three possibilities:

$$\begin{array}{rcl} 4 & = & 3(1) + 1 \\ 3 & = & 1(3) + 0 \end{array} \qquad \begin{array}{rcl} 4 & = & 3(2) - 2 \\ 3 & = & 2(1) + 1 \\ 2 & = & 1(2) + 0 \end{array} \qquad \begin{array}{rcl} 4 & = & 3(2) - 2 \\ 3 & = & 2(2) - 1 \\ 2 & = & 1(2) + 0. \end{array}$$

The method of least absolute remainders is such that we always choose the remainder with the smaller absolute value in each step. In other words, we always choose the remainder x_i such that $2x_i \leq x_{i-1}$ for $i = 2, 3, \dots, m$. So, in Example 3.1 above, for $x_0 = 3$ and $x_1 = 2$, both calculations are carried out using the method of least absolute remainders and for $x_0 = 4$ and $x_1 = 3$, only the first algorithm is carried out using the method of least absolute remainders. In the latter case, the method of least absolute remainders coincides with the regular Euclidean algorithm.

Note that the third method for the case $x_0 = 4$ and $x_1 = 3$ gives negative remainders for all the equations in the algorithm. When we require all ϵ_1 to be -1 in (2), we call this method the method of negative remainders. We will not elaborate on this method but it will be mentioned again later when we apply the idea of Euclidean algorithms to rational tangles.

Example 3.2. Let us compare the regular euclidean algorithm with the method of least absolute remainders. Consider both versions of the Euclidean algorithms for the numbers $x_0 = 807$ and $x_1 = 673$.

$$\begin{array}{rcl} 807 & = & 673(1) + 134 \\ 673 & = & 134(5) + 3 \\ 134 & = & 3(44) + 2 \\ 3 & = & 2(1) + 1 \\ 2 & = & 1(2) + 0 \end{array} \qquad \begin{array}{rcl} 807 & = & 673(1) + 134 \\ 673 & = & 134(5) + 3 \\ 134 & = & 3(45) - 1 \\ 3 & = & 1(3) + 0. \end{array}$$

The number of divisions required in the method of least absolute remainders is smaller than the regular version. This is generally true for any pair of numbers by a theorem proven by Leopold Kronecker stating that the number of divisions in the method of least absolute remainders is not more than any other Euclidean algorithm [6, p.47-51].

Also, in 1952, A.W. Goodman and W.M. Zaring from the University of Kentucky proved that the number of divisions in the regular Euclidean algorithm and the method of least absolute remainders differ by the number of negative remainders obtained in the method of least absolute remainders [5, p.157]. In mathematical terms:

$$n - m = \frac{1}{2} \sum_{i=2}^m (|\epsilon_i| - \epsilon_i).$$

From Example 3.2, in the regular Euclidean algorithm, there are 5 divisions involved. However, in the method of least absolute remainders, there are 4 divisions involved. Thus, there is one negative remainder somewhere in the algorithm for the method of least absolute remainders, which can be seen in the example.

4 Number of Steps for Euclidean Algorithm

What if we consider the Euclidean algorithm using subtraction rather than division, that is we consider taking away x_1 from x_0 as one step and moving on from working with the pair x_0 and x_1 to the pair x_1 and x_2 as one step. For example, consider again Example 3.2. We begin with 807. Taking away 673 from it leaves us with 134 which is smaller than 673, so we can't take anymore 673 from it lest it will become negative. We then move on from this to work with the pair 673 and 134. We can list out the method by rearrangement of the Euclidean algorithm in such a way:

$$\begin{aligned} 807 - 673(1) &= 134 \\ 673 - 134(5) &= 3 \\ 134 - 3(44) &= 2 \\ 3 - 2(1) &= 1 \\ 2 - 1(2) &= 0. \end{aligned}$$

The number of steps in the calculation can be determined by figuring out how many times subtraction is done plus how many times we switch the number pairs to work with. From the example, in the calculation above, we carried out a total of $1 + 5 + 44 + 1 + 2 = 53$ subtractions and 4 swaps. Therefore, we have a total of 57 steps.

Interestingly, if we consider the method of least absolute remainders, which can be obtained via a similar rearrangement, but this time allowing negative residues, we have:

$$\begin{aligned} 807 - 673(1) &= 134 \\ 673 - 134(5) &= 3 \\ 134 - 3(45) &= -1 \\ 3 - 1(3) &= 0. \end{aligned}$$

In this algorithm, there are $1 + 5 + 45 + 3 = 54$ subtractions and 3 swaps, making it a total of 57 steps as well. How are the two algorithms related? It can be shown that the number of steps for these two algorithms are the same. The proof of the following theorem is based on a proof by Goodman and Zaring [5].

Theorem 4.1. The number of steps required to carry out the Euclidean algorithm using the regular method and the method of least absolute remainders are the same.

Proof. Suppose that we have the set of n equations in the regular Euclidean algorithm as in (1). The number of swaps are $n - 1$ and thus, the number of steps required to reduce it down to 0 is $S = (n - 1) + \sum_{j=1}^n q_j$. If $2x_i \leq x_{i-1}$ for all $i = 2, 3, \dots, n$, we are done as this regular Euclidean algorithm is identically the same as the method of least absolute remainders.

Suppose that there exists some $i = 2, 3, \dots, n - 1$ such that $\frac{x_{i-1}}{2} < x_i < x_{i-1}$. Note that x_n divides x_{n-1} exactly, so $i \neq n$. Choose the smallest such i and consider the three equations:

$$\begin{aligned} x_{i-2} &= x_{i-1}q_{i-1} + x_i \\ x_{i-1} &= x_iq_i + x_{i+1} \\ x_i &= x_{i+1}q_{i+1} + x_{i+2}. \end{aligned} \tag{3}$$

We want to transform this set of equations to the method of least absolute remainders so we want to get rid of the remainder x_i as it is bigger than $\frac{x_{i-1}}{2}$. In order to do so, we manipulate the first equation in (3) to get:

$$x_{i-2} = x_{i-1}(q_{i-1} + 1) - (x_{i-1} - x_i). \tag{4}$$

Also, by our assumption, $\frac{x_{i-1}}{2} < x_i < x_{i-1} \Rightarrow 1 < \frac{x_{i-1}}{x_i} < 2$ and hence $q_i = 1$. Thus the second equation in (3) becomes:

$$x_{i-1} = x_i + x_{i+1} \Rightarrow x_{i+1} = x_{i-1} - x_i.$$

Putting this in the third equation of (3) and equation (4), we would get:

$$\begin{aligned} x_{i-2} &= x_{i-1}(q_{i-1} + 1) - x_{i+1} \\ x_{i-1} &= x_{i+1}(q_{i+1} + 1) + x_{i+2}. \end{aligned}$$

Therefore, there are $n - 1$ equations left in (1) now. Thus, the number of steps required to reduce it down to 0 after this manipulation is given by:

$$\begin{aligned} &((n - 1) - 1) + \sum_{j=1}^{i-2} q_j + (q_{i-1} + 1) + (q_{i+1} + 1) + \sum_{j=i+2}^n q_j \\ &= (n - 1) + \sum_{\substack{j=1 \\ j \neq i}}^n q_j + 1 = (n - 1) + \sum_{\substack{j=1 \\ j \neq i}}^n q_j + q_i = (n - 1) + \sum_{j=1}^n q_j. \end{aligned}$$

This is the same as the number of steps before the manipulation. By induction, if we continue down the algorithm and get rid of all the remainders x_i that are greater than $\frac{x_{i-1}}{2}$, we get a constant number of steps for getting it down to 0. \square

5 Minimum Number of Steps

In this section, we will prove that indeed, the number of steps that is obtained from the method of least absolute remainders is the minimum possible among any other general Euclidean algorithm.

We are going to use Kronecker's proof [6, p.47-51] as a loose base for our proof to show that the method of least absolute remainders requires the least number of steps among any other Euclidean algorithm. The main difference between Kronecker's proof and our proof is the way we define the number of steps. That is, in our proof we take the value of the remainders into account as we have defined in the previous section. However, the general idea of using induction and splitting into cases is similar.

We begin with two lemmas. We denote the number of steps required to find the GCD of two numbers a and b using the method of least absolute remainders as $S_m(a, b)$ and the number of steps for any Euclidean algorithm as $S(a, b)$.

Lemma 5.1. If x_1 divides x_0 exactly (that is, $kx_1 = x_0$ for some positive integer k), the number of steps for finding the GCD of x_0 and x_1 are the same for any method. Precisely, $S(x_0, x_1) = S_m(x_0, x_1) = k$.

Lemma 5.2. If $2x_1 < x_0$, the number of steps for finding the GCD of x_0 and x_1 using the method of least absolute remainders is exactly one less than the number of steps for finding the GCD of x_0 and $x_0 - x_1$ using the same method. In other words, $S_m(x_0, x_1) + 1 = S_m(x_0, x_0 - x_1)$.

Proof. We will prove this by strong induction. We begin with the case $x_0 = 3$. The only possible value for x_1 is 1.

$$\begin{array}{ll} 3 & = 1(3) + 0 \\ S_m(3, 1) & = 3 \end{array} \qquad \begin{array}{ll} 3 & = 2(1) + 1 \\ 2 & = 1(2) + 0 \\ S_m(3, 2) & = 1 + 1 + 2 = 4. \end{array}$$

Similarly, for the case $x_0 = 4$, we have $x_1 = 1$ as the only possibility.

$$\begin{array}{ll} 4 & = 1(4) + 0 \\ S_m(4, 1) & = 4 \end{array} \qquad \begin{array}{ll} 4 & = 3(1) + 1 \\ 3 & = 1(3) + 0 \\ S_m(4, 3) & = 1 + 1 + 3 = 5. \end{array}$$

However, for the case $x_0 = 5$, we have two possibilities for x_1 which are 1 and 2.

$$\begin{array}{ll} 5 & = 1(5) + 0 \\ S_m(5, 1) & = 5 \end{array} \qquad \begin{array}{ll} 5 & = 4(1) + 1 \\ 4 & = 1(4) + 0 \\ S_m(5, 4) & = 1 + 1 + 4 = 6 \end{array}$$

$$\begin{array}{ll}
5 & = 2(2) + 1 & 5 & = 3(1) + 2 \\
2 & = 1(2) + 0 & 3 & = 2(1) + 1 \\
S_m(5, 2) & = 2 + 1 + 2 = 5 & 2 & = 1(2) + 0 \\
S_m(5, 3) & & S_m(5, 3) & = 1 + 1 + 1 + 1 + 2 = 6.
\end{array}$$

So, in all the cases above, we can see that $S_m(x_0, x_1) + 1 = S_m(x_0, x_0 - x_1)$. Now, for induction, we assume that this is true for all $2x_1 < x_0 < n$. We will prove it for the case $2x_1 < x_0 = n$. We break the problem into three cases:

First case: $2x_1 < x_0 \leq \frac{5}{2}x_1$

For this case, for the numbers x_0 and x_1 , the method of least absolute remainders begins with $x_0 = 2x_1 + x_2$ and continues with $x_1 = x_2q_2 + \epsilon_3x_3$. For the other pair x_0 and $x_0 - x_1$, we have the equation $x_0 = 2(x_0 - x_1) - (x_0 - 2x_1) = 2(x_0 - x_1) - x_2$.

Using the method of least absolute remainders and by the assumption $x_0 \leq 3x_1$, this can be calculated as $2x_2 = 2x_0 - 4x_1 < x_0 - x_1$. We continue with the next equation relating $x_0 - x_1$ and x_1 to get $x_0 - x_1 = x_1 + (x_0 - 2x_1)$. This also calculated using the method of least absolute remainders as $x_0 \leq \frac{5}{2}x_1 \Rightarrow 2(x_0 - 2x_1) < x_1$. We compare the two algorithms:

$$\begin{array}{ll}
(1) \ x_0 & = 2x_1 + x_2 & (1) \ x_0 & = 2(x_0 - x_1) - x_2 \\
(2) \ x_1 & = x_2q_2 + \epsilon_3x_3 & (2) \ x_0 - x_1 & = x_1 + (x_0 - 2x_1) \\
& & & = x_1 + x_2 \\
& & & = x_2(q_2 + 1) + \epsilon_3x_3.
\end{array}$$

If we continue carrying out the algorithm for both pairs using the method of least absolute remainders, the rest of the calculations are the identical because we will carry out the following steps in both calculations using x_2 and x_3 as the starting pair. Therefore, we can calculate the number of steps for the algorithm:

$$\begin{aligned}
S_m(x_0, x_1) + 1 &= (2 + 1 + q_2 + 1 + S_m(x_2, x_3)) + 1 \\
&= 2 + 1 + (q_2 + 1) + 1 + S_m(x_2, x_3) \\
&= S_m(x_0, x_0 - x_1).
\end{aligned}$$

Second case: $\frac{5}{2}x_1 < x_0 \leq 3x_1$

For this case, the method of least absolute remainders begins with $x_0 = 3x_1 - x_2$. If we continue with the pair x_1 and x_2 using the method of least absolute remainders, we have:

$$S_m(x_0, x_1) = 3 + 1 + S_m(x_1, x_2) = 4 + S_m(x_1, x_2).$$

As in the previous case, for the pair x_0 and $x_0 - x_1$, we begin with the equation $x_0 = 2(x_0 - x_1) - (x_0 - 2x_1) = 2(2x_1 - x_2) - (x_1 - x_2)$. We continue with the pair

$2x_1 - x_2$ and $x_1 - x_2$ to get the equation: $2x_1 - x_2 = (x_1 - x_2) + x_1$. We wish to relate this with the pair x_1 and $x_1 - x_2$ so that we can use the inductive hypothesis.

Note that the equation relating x_1 and $x_1 - x_2$ is $x_1 = (x_1 - x_2)q + r$ where $2r < x_1 - x_2$. Here, we can deduce the equation $2x_1 - x_2 = (x_1 - x_2)(q + 1) + r$ by the relationship $2x_1 - x_2 = (x_1 - x_2) + x_1$. This implies $S_m(2x_1 - x_2, x_1 - x_2) = 1 + S_m(x_1, x_1 - x_2)$. Therefore, we have the equation:

$$\begin{aligned} S_m(x_0, x_0 - x_1) &= 2 + 1 + S_m(x_0 - x_1, x_0 - 2x_1) \\ &= 3 + S_m(2x_1 - x_2, x_1 - x_2) \\ &= 4 + S_m(x_1, x_1 - x_2). \end{aligned}$$

Thus, putting the two results together and using the inductive hypothesis, we have:

$$\begin{aligned} S_m(x_0, x_1) + 1 &= 4 + (1 + S_m(x_1, x_2)) \\ &= 4 + S_m(x_1, x_1 - x_2) \\ &= S_m(x_0, x_0 - x_1). \end{aligned}$$

Third case: $3x_1 < x_0$

The first step for the pair x_0 and x_1 is $x_0 = x_1q_1 + \epsilon_2x_2$ such that $2x_2 < x_1$. For the pair x_0 and $x_0 - x_1$, we have $x_0 = (x_0 - x_1) + x_1$, this is done using the method of least absolute remainders as $3x_1 < x_0 \Rightarrow 2x_1 < x_0 - x_1$. We continue with the pair $x_0 - x_1$ and x_1 . By the relationship $x_0 = x_1q_1 + \epsilon_2x_2$, we have $x_0 - x_1 = x_1(q_1 - 1) + \epsilon_2x_2$. The rest of the calculations are done using the pair x_1 and x_2 so they are identical onwards. Therefore, we have:

$$\begin{aligned} S_m(x_0, x_1) + 1 &= q_1 + 1 + S_m(x_1, x_2) + 1 \\ &= 1 + 1 + (q_1 - 1) + 1 + S_m(x_1, x_2) \\ &= S_m(x_0, x_0 - x_1). \end{aligned}$$

Therefore, by proving all the three cases, we are done. □

With the two lemmas above, we are going to show that the method of least absolute remainders gives the least number of steps among any other Euclidean algorithm methods.

Theorem 5.1. Let x_0 and x_1 be positive integers such that $x_1 < x_0$. Then, the method of least absolute remainders gives the least number of steps among any other Euclidean algorithm methods for this pair of integers. In other words, $S_m(x_0, x_1) \leq S(x_0, x_1)$.

Proof. Similar to the lemma above, we will prove this by induction. The cases for $x_0 = 3$ and $x_1 = 2$ have been done in Example 3.1. Note that both methods are considered as the method of least absolute remainders but the first one gives 4 steps and the second one gives 5 steps. Both of them are method of least absolute remainders but why the number of steps are different? Here we are going to rule out an ambiguity.

For the case where $x_0 = a(2k + 1)$ and $x_1 = 2a$ for some positive integers a and k , we could either choose a or $-a$ as the remainder (that is the absolute value of the remainder is exactly half of x_1) as both have the same magnitude. In our case, when this happens, we define the method of least absolute remainders by choosing the positive remainder so as to reduce the number of steps in the calculation (if we choose the negative remainder, we have to do one extra step of taking away another x_1 from x_0). Also, if this case were to happen, the following step will be the last step in the algorithm as in the following step, as implied from Lemma 5.1.

Therefore, by this rule, for the pair $x_0 = 3$ and $x_1 = 2$ in Example 3.1, the first algorithm is the method of least absolute remainders (and the second one is not) and thus the number of step is minimised using this algorithm.

Next we look at the case $x_0 = 4$, we have two choices for x_1 which are 2 and 3. However, for $x_1 = 2$, there is nothing to be done as 2 divides 4, so any algorithm will give the same number of steps by Lemma 5.1. We only consider $x_1 = 3$. This, again, has been done in Example 3.1, and clearly, $S_m(4, 3) = 5$ which is less than the other two cases listed (7 and 8 respectively).

Now we look at $x_0 = 5$. There are three choices possible for x_1 namely 2, 3 and 4. We look at all three of them and work out all possible Euclidean algorithms for each pair. The method of least absolute remainders will be the first one in each list.

$$\begin{array}{ll} 5 = 2(2) + 1 & 5 = 2(3) - 1 \\ 2 = 1(2) + 0 & 2 = 1(2) + 0 \end{array}$$

$$\begin{array}{lll} 5 = 3(2) - 1 & 5 = 3(1) + 2 & 5 = 3(1) + 2 \\ 3 = 1(3) + 0 & 3 = 2(1) + 1 & 3 = 2(2) - 1 \\ & 2 = 1(2) + 0 & 2 = 1(2) + 0 \end{array}$$

$$\begin{array}{llll} 5 = 4(1) + 1 & 5 = 4(2) - 3 & 5 = 4(2) - 3 & 5 = 4(2) - 3 \\ 4 = 1(4) + 0 & 4 = 3(1) + 1 & 4 = 3(2) - 2 & 4 = 3(2) - 2 \\ & 3 = 1(3) + 0 & 3 = 2(1) + 1 & 3 = 2(2) - 1 \\ & & 2 = 1(2) + 0 & 2 = 1(2) + 0 \end{array}$$

We can calculate the number of steps required for all of the three cases and see that the number of steps using the method of least absolute remainders is the least among the other algorithms for the same pair. Note that for the case $x_0 = 5$ and $x_1 = 3$, the method of least absolute remainders (the first algorithm) and the regular Euclidean algorithm (the second algorithm) have the same number of steps even though their lengths are different. This is true in any case, according to Theorem 4.1 earlier.

Now, for induction, we assume that for $x_0 < n$ we have $S_m(x_0, x_1) \leq S(x_0, x_1)$. We will prove for the case $x_0 = n$. Let $x_1 < x_0$ which does not divide x_0 exactly. Consider the equation $x_0 = x_1q_1 + \epsilon_2x_2$ such that $2x_2 \leq x_1$ (obtained using the method of least absolute

remainders) and another equation $x_0 = x_1q'_1 + \epsilon'_2x'_2$ be the first step of any general Euclidean algorithm. We split the problem into two cases:

First case: $x_2 = x'_2$

If $\epsilon_2 = \epsilon'_2$, then the two equations are the identically the same, thus $q_1 = q'_1$, and hence, by the inductive step, since $x_1 < n$, we have:

$$S_m(x_0, x_1) = q_1 + 1 + S_m(x_1, x_2) \leq q'_1 + 1 + S(x_1, x_2) = S(x_0, x_1).$$

If $\epsilon_2 = -\epsilon'_2$, by adding the two equations, we would get $2x_0 = x_1(q_1 + q'_1)$. Also, it is clear that $q'_1 = q_1 + \epsilon_2$. Putting this in either equation will yield $2x_2 = x_1$, which forces this situation to be the ambiguous case. This implies that $\epsilon_2 = +1$ and $q'_1 = q_1 + 1$. Thus $S_m(x_1, x_2) = S(x_1, x_2) = 2$ by Lemma 5.1 and:

$$S_m(x_0, x_1) = q_1 + 1 + S_m(x_1, x_2) < q'_1 + 1 + S(x_1, x_2) = S(x_0, x_1).$$

Second case: $x_2 < x'_2$

The method of least absolute remainders begins with $x_0 = x_1q_1 + \epsilon_2x_2$ such that $2x_2 \leq x_1$ and any general Euclidean algorithm begins with $x_0 = x_1q'_1 + \epsilon'_2x'_2$. Therefore, for the case $x_2 < x'_2$, it is necessarily true that:

$$\begin{aligned} q'_1 &= q_1 + \epsilon_2 \\ \epsilon'_2 &= -\epsilon_2 \\ x'_2 &= x_1 - x_2. \end{aligned}$$

Hence, for the beginning of the other algorithm, we have the equation:

$$x_0 = x_1(q_1 + \epsilon_2) + \epsilon_2(x_2 - x_1).$$

Thus, applying the inductive hypothesis and Lemma 5.2, we have:

$$\begin{aligned} S(x_0, x_1) &= (q_1 + \epsilon_2) + 1 + S(x_1, x_1 - x_2) \\ &\geq (q_1 + \epsilon_2) + 1 + S_m(x_1, x_1 - x_2) \\ &= q_1 + \epsilon_2 + 2 + S_m(x_1, x_2) \\ &\geq q_1 + 1 + S_m(x_1, x_2) \\ &= S_m(x_0, x_1). \end{aligned}$$

Therefore, we have proven that the method of least absolute remainders gives the least number of steps among any general Euclidean algorithms. \square

From this, we can deduce two of the following corollaries.

Corollary 5.1. The regular Euclidean algorithm gives the least number of steps among any general Euclidean algorithms.

Corollary 5.2. The method of least absolute remainders gives the least number of steps with the least number of equations among any general Euclidean algorithm.

Proof. These are immediate from Theorem 4.1, Theorem 5.1 and the theorem by Kronecker. \square

6 Application in Rational Tangles

6.1 Rational Tangles and Conway's Theorem

We begin by defining the untangle as two strings lying vertical and not intersecting. We assign the number 0 to this setting. Label each end of the strings as NE, NW, SE and SW respectively. We have two operations that we can do on the tangle. Firstly, we can switch the position of the SE and NE ends. This move is called twist. If we twist the strings such that the gradient of the overstrand is positive, we call it the positive twist. Otherwise, we call it the negative twist. When we carry out the twisting operation, we add or subtract 1 from the tangle number, depending on the direction of twist.

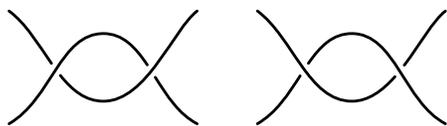


Figure 2: Tangles with number 2 and -2

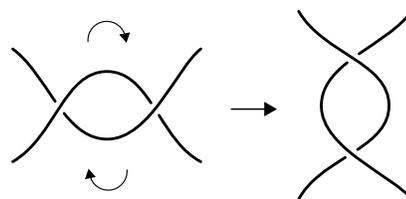


Figure 3: Rotation

Secondly, we have the rotation operation. As the name suggests, we rotate the whole tangle 90° clockwise for this operation as in Figure 3 above. When we carry out this operation, the tangle number is transformed to its negative reciprocal. Such tangles that are constructed using only these two operations are called rational tangles.

Example 6.1. We begin with the untangle. We twist it three times in the negative direction, rotate it and do one twist in the negative direction. Finally, we rotate it and do two more twists in the positive direction. The resulting tangle is given in Figure 4 below. By following the rules stated above, the tangle number of this tangle can be calculated to be $\frac{7}{2}$.

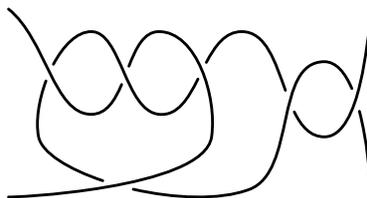


Figure 4: A tangle with number $\frac{7}{2}$

What is the significance of tangle numbers? A remarkable theorem by John Conway is given below:

Theorem 6.1 (Conway's Theorem). Two rational tangles with equal tangle numbers are equivalent (in other words, can be transformed from one to the other via a sequence of Reidemeister moves with the four ends fixed).

Remark 6.1. If you are not familiar with knot theory, Reidemeister moves is just a set of moves which are allowed locally in a knot. They are useful in defining knot invariants, which is a heavily studied subject in knot theory. It is one of the basic topics defined early on in any knot theory course or textbooks.

For the proof of Conway's theorem, refer to the paper by J.R. Goldman and L.H. Kauffman [4]. By the theorem, if we can somehow get the number down to 0, the resulting tangle will be equivalent to the untangle, thus outlining a systematic method to untangle it.

Amazingly, we can find a way to untangle a rational tangle using the Euclidean algorithm. If we are given a tangle with number $\frac{x_0}{x_1} \geq 1$, we can find a way to untangle it by finding the Euclidean algorithm for the pair x_0 and x_1 and by manipulating the equations slightly (dividing through the i -th equation with x_i and multiplying through some equations with -1 accordingly). However, by Corollary 5.1 we note that the regular Euclidean algorithm gives the least number of steps among any Euclidean algorithms, so by fixing each ϵ_i in (2) to be $+1$ and multiplying alternate equations with -1 , we have:

$$\begin{aligned} \frac{x_0}{x_1} - p_1 &= \frac{x_2}{x_1} \\ -\frac{x_1}{x_2} + p_2 &= -\frac{x_3}{x_2} \\ &\vdots \\ (-1)^{m-2} \frac{x_{m-2}}{x_{m-1}} - (-1)^{m-2} p_{m-1} &= (-1)^{m-2} \frac{x_m}{x_{m-1}} \\ (-1)^{m-1} \frac{x_{m-1}}{x_m} - (-1)^{m-1} p_m &= 0. \end{aligned} \tag{5}$$

Why did we multiply every alternate equation with -1 ? Note that when we carry out a rotation, we take the negative reciprocal of the tangle number. The gist for the algorithm in (5) is that we begin with a tangle with number $\frac{x_0}{x_1}$ and add $-p_1$ twist to it, to get a tangle with number $\frac{x_2}{x_1}$. Then, the next step is to rotate this tangle we get a tangle with number $-\frac{x_1}{x_2}$. But in the regular Euclidean algorithm, in the following step, we have the equation for $\frac{x_1}{x_2}$, not the negative. Thus, we need to multiply this equation with -1 to ensure continuity in untangling algorithm. Going down the list of equations, we see that if we have the regular Euclidean algorithm, we need to multiply every alternate equation with -1 , so that we have a coherent untangling algorithm related to the list of equations.

From this, we can read off the algorithm to untangle the $\frac{x_0}{x_1}$ tangle: we first twist it p_1 times in the negative direction, rotate it, twist another p_2 times, rotate, and so on, going down the algorithm and eventually getting to 0, untangling it. Therefore, there is a total of $(m-1) + \sum_{i=1}^m p_i$ steps to untangle the said tangle.

A similar method can be done for tangles with numbers $\frac{x_0}{x_1} \leq -1$. For the tangles with numbers $-1 < \frac{x_0}{x_1} < 1$, we start with a rotation to get the magnitude of the number to be greater than 1 and then continue accordingly.

Thus, any rational tangle can be untangled in a finite number of moves by looking at the corresponding Euclidean algorithm, proving the existence of an untangling algorithm.

Furthermore, note that by doing the algebraic manipulations on the Euclidean algorithm, they do not change the number of steps required in the algorithm as neither the value of the p_i 's nor the number of equations are affected. Thus, we can determine the minimum number of steps required to untangle a rational tangle with number $\frac{x_0}{x_1}$ by finding the number of steps to carry out the regular Euclidean algorithm for the pair $|x_0|$ and $|x_1|$.

6.2 Untangling Algorithm with Minimal Permutations of Ends

Using any Euclidean algorithm, we can determine the steps to untangle any given rational tangle. We look at a special method discussed in the bulk of the previous sections: the method of least absolute remainders.

By a similar method as the regular Euclidean algorithm above, we can also show that the method of least absolute remainders can also be used to determine the untangling algorithm of a rational tangle. However, we must be careful because we only need to multiply some equations with (-1) , rather than every alternate equations. This is because in the regular Euclidean algorithm, all of our remainders are positive but in the method of least absolute remainders, we may have negative remainders in some of the equations.

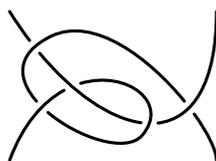
Recall that we have shown that the method of least absolute remainders also gives the least number of steps in the algorithm. Furthermore, this method gives the least number of equations, by Corollary 5.2.

Translating into the language of tangles, the method of least absolute remainders gives the least number of steps for untangling rational tangles and this method has the least number of rotations involved. Twisting permutes two of the ends of the tangle, but rotation permutes all four of the ends. So ideally, if we want to untangle a rational tangle with the least number of permutations of the ends, the method of least absolute remainders is the way to go as we have the same number of steps as the regular Euclidean algorithm, but with less number of rotations involved.

6.3 Restricted Untangling Algorithm

What about the method of negative remainders? If we consider the method of negative remainders in (5), before we multiply any equations with -1 , we note that all the terms in the RHS are negative, so when we rotate these tangles, they will give positive fractions. Hence, we do not need to multiply any equations with -1 . By doing so, we note that all the twists in the algorithm are negative twists. Therefore, if we require an algorithm to untangle a rational tangle such that the twists are restricted only to one direction, we utilise the method of negative remainders.

Example 6.2. Consider the tangle with number $\frac{8}{5}$ as in Figure 5 below. We want to find out the ways to untangle the tangle using the three different types of Euclidean algorithms.

Figure 5: A tangle with number $\frac{8}{5}$

We begin by writing down the three Euclidean algorithm for the numbers 8 and 5 below. The first column is for the regular Euclidean algorithm, the second is the method of least absolute remainders and the third one is the method of negative remainders.

$$\begin{array}{rcl}
 8 & = & 5(1) + 3 \\
 5 & = & 3(1) + 2 \\
 3 & = & 2(1) + 1 \\
 2 & = & 1(2) + 0
 \end{array}
 \qquad
 \begin{array}{rcl}
 8 & = & 5(2) - 2 \\
 5 & = & 2(2) + 1 \\
 2 & = & 1(2) + 0
 \end{array}
 \qquad
 \begin{array}{rcl}
 8 & = & 5(2) - 2 \\
 5 & = & 2(3) - 1 \\
 2 & = & 2(1) + 0
 \end{array}$$

By the manipulations discussed earlier, we would get the list of equations below, respective to the Euclidean algorithm used above.

$$\begin{array}{rcl}
 \frac{8}{5} - 1 & = & \frac{3}{5} \\
 -\frac{5}{3} + 1 & = & -\frac{2}{3} \\
 \frac{3}{2} - 1 & = & \frac{1}{2} \\
 -2 + 2 & = & 0
 \end{array}
 \qquad
 \begin{array}{rcl}
 \frac{8}{5} - 2 & = & -\frac{2}{5} \\
 \frac{5}{2} - 2 & = & \frac{1}{2} \\
 -2 + 2 & = & 0
 \end{array}
 \qquad
 \begin{array}{rcl}
 \frac{8}{5} - 2 & = & -\frac{2}{5} \\
 \frac{5}{2} - 3 & = & -\frac{1}{2} \\
 2 - 2 & = & 0
 \end{array}$$

From these, we can read off the algorithm for untangling the rational tangle using the three different Euclidean algorithm. Denoting T as positive twist, $-T$ as negative twist and R as rotation, we would get three different ways of untangling the $\frac{8}{5}$ tangle:

Regular Euclidean algorithm: $[-T, R, T, R, -T, R, T, T]$.

Method of least absolute remainders: $[-T, -T, R, -T, -T, R, T, T]$.

Method of negative remainders: $[-T, -T, R, -T, -T, -T, R, -T, -T]$.

Note that the regular Euclidean algorithm and the method of least absolute remainders gives 8 number of steps, and by the theorems proved earlier, this is the minimum possible number of steps to untangle the given tangle. Furthermore, in the regular Euclidean algorithm, we have 3 rotations whereas in the method of least absolute remainders, there are only 2 rotations involved. Thus, in terms of number of permutation of the ends of the tangles, the method of least absolute remainders is more efficient as there are less rotations required in the algorithm.

For the method of negative remainders, the only twist moves involved are the negative twists. Therefore, if our twists are restricted to only one direction, we can use the method of negative remainders to find the untangling algorithm.

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